



GOVERNMENT OF INDIA  
MINISTRY OF  
PARLIAMENTARY AFFAIRS

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Azadi Ka  
Amrit Mahotsav

my  
Gov  
मेरी सरकार

## PREAMBLE TO THE CONSTITUTION

### PREAMBLE

**WE, THE PEOPLE OF INDIA,**  
having solemnly resolved to constitute India  
into a **SOVEREIGN SOCIALIST SECULAR DEMOCRATIC  
REPUBLIC** and to secure to all its citizens:  
**JUSTICE**, social, economic and political;  
**LIBERTY** of thought, expression, belief, faith and worship;  
**EQUALITY** of status and of opportunity;  
and to promote among them all  
**FRATERNITY** assuring the dignity of the individual and  
the unity and integrity of the Nation;  
**IN OUR CONSTITUENT ASSEMBLY** this 26th day of  
November, 1949, do **HEREBY ADOPT, ENACT AND GIVE**  
**TO OURSELVES THIS CONSTITUTION.**

I have read the Preamble



Signature





# SRI SIDDHARTHA ACADEMY OF HIGHER EDUCATION

("Deemed to be University u/s 3 of the UGC Act, 1956")

Accredited 'A+' Grade by NAAC

Agalakote, B.H.Road, Tumkur – 572 107.KARNATAKA, INDIA.

No. SSAHE/ACA-S&C/09/UG(BE)/2024

Date: 15/07/2024

## NOTIFICATION

Sub: - Ordinance pertaining to Curriculum of Undergraduate Programme Bachelor of Engineering (2<sup>nd</sup> Year Artificial Intelligence and Machine Learning)

Ref: Proceedings of the Academic Council meeting held on 10/07/2024 vide agenda No. SSAHE/AC/XXVIII-12/2024

In exercise of the powers vested under section 6 of 6.05 of MoA / Rules of SSAHE, the Revised Ordinance pertaining to Curriculum of Undergraduate Programme Bachelor of Engineering (2<sup>nd</sup> Year Artificial Intelligence and Machine Learning) is notified herewith as per Annexure.

By Order,

REGISTRAR

REGISTRAR

Sri Siddhartha Academy of Higher Education  
TUMKUR - 572 107, Karnataka.

To,  
Dean / Principal, Sri Siddhartha Institute of Technology,

Copy to

- 1) Office of the Chancellor, SSAHE, for kind information,
- 2) PA to Vice-Chancellor / PA to Registrar / Controller of Examinations / Finance Officer, SSAHE
- 3) All Officers of the Academy Examination Branch / Academic Section
- 4) Guard File / Office copy.





**SRI SIDDHARTHA INSTITUTE OF TECHNOLOGY- TUMAKURU**  
(A constituent College of Siddhartha Academy of Higher Education, Tumakuru)  
**Academic year 2024-2025**



**Department: Artificial Intelligence and Machine Learning**

**Vision of the Department**

“To produce technically competent graduates in the field of Artificial Intelligence exhibiting etiquette and amenable for significant contributions to the society”.

**Mission of the Department**

- To develop technical and professional skills to meet the industrial and societal needs
- To promote research culture among students enabling continuous learning.
- To inculcate ethical values and good leadership qualities.

**Program Educational Objectives (PEOs)**

- Develop intellectual software solutions by continuous learning and contribute to his/her career as an outstanding employee/entrepreneur.
- To keep running knowledge of advances in the field of intelligent technology and uphold research.
- Use Artificial Intelligence and Machine Learning models on data to develop software applications in emerging areas for better decision making.
- Acquire leadership qualities to work in team, contributing to the betterment of the humanity and society.





### **Program Outcomes (POs)**

1. **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
2. **Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
3. **Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
4. **Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
5. **Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
6. **The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
7. **Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
8. **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
9. **Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
10. **Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
11. **Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
12. **Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.



# SRI SIDDHARTHA INSTITUTE OF TECHNOLOGY- TUMAKURU

(A constituent College of Siddhartha Academy of Higher Education, Tumakuru)

Academic year 2024-2025



Scheme of Teaching and Examination-2022 (160 Credits Scheme, NEP)

Outcome-Based Education (OBE) and Choice Based Credit System (CBCS)

(Effective from the academic year 2022-23)

## III Semester B.E

Academic year: 2024-25

Sl No	Course Code		Course Title	Teaching Dept.	L	T	P	Credits	CIE Marks	SEE Marks	Total Marks	Exam Hours
1	BS	22SS301	Statistics and Probability	MA	3	-	-	3	50	50	100	3
2	PC	22AM302	Data Structures and its applications	AM	3	-	-	3	50	50	100	3
3	PC	22AM303	Operating System	AM	3	-	2	4	50	50	100	3
4	PC	22AM304	Introduction to Machine Learning	AM	3	-	2	4	50	50	100	3
5	PC	22AM305	Object Oriented Programming	AM	3	-	-	3	50	50	100	3
6	PC	22AM306	AM Department Skill Lab-1	AM	-	-	4	2	50	50	100	3
7	HS	22HV307	Universal Human Values	HS	2	-	-	1	50	-	50	-
8	HS	22ES308	Environmental studies	HS	2	-	-	1	50	-	50	-
L: Lecture, T-Tutorial, P-Practical/Drawing, CIE: Continuous Internal Evaluation, SEE: Semester End Examination				<b>Total</b>	<b>19</b>	<b>-</b>	<b>8</b>	<b>21</b>	<b>400</b>	<b>300</b>	<b>700</b>	<b>-</b>
Credits Distribution: Basic Science (BS )= 08+08+3 = 19, Engineering Science (ES) = 10+11=21, Humanities & Social Sciences (HS) = 1+2=03, Program Core (PC) = 02+16 = 18, Total Credits=20+20+21 = 61.												



**SRI SIDDHARTHA INSTITUTE OF TECHNOLOGY- TUMAKURU**  
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**Syllabus for the Academic Year – 2024–2025**



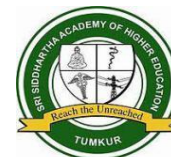
<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>3</b>
<b>Subject: Statistics and Probability</b>				
<b>Subject Code:</b>	<b>22SS301</b>		<b>L – T – P - C:</b>	<b>3-0-0-3</b>

Sl. No	Course Objectives
1	Introduce the concept of correlation and regression and fitting of a curve.
2	Apply discrete and continuous probability distributions for single and two variables in analyzing the probability models arising in engineering field.
3	To understand the concepts of the stochastic process of a statistic and estimation of parameters
4	Develop analytical capability and to impart knowledge of Probability, Statistics and Queuing

Unit	Description	Hrs
I	<b>Statistical Methods:</b> Correlation and regression- Karl Pearson's coefficient of Correlation, Regression analysis- lines of regression (without proof), rank correlation, problems. <b>Curve fitting:</b> Curve fitting by the method of least squares- Fitting of the straight line, second degree parabola and exponential form of the curve $y = ab^x$ (All results without proof) –Problems.	08
II	<b>Probability Distributions:</b> Review of basic probability theory. Random variables (Discrete and Continuous), Probability of mass/density functions, Binomial distribution, Poisson's distribution, Exponential distribution and Normal distribution (without derivations) and problems.	08
III	<b>Joint probability distributions:</b> Joint probability distribution for discrete random variables, Mathematical expectations, Covariance and Correlation. <b>Analysis of variance:</b> Definition and properties, one way classification, verification within and between treatments.	07
IV	<b>Markov Chain:</b> Probability Vector, Stochastic Matrix, Regular Stochastic Matrix, definition of Markov Chain, Transition Probabilities and Transition probability Matrix, Higher Transition Probabilities, state transition diagram, stationary distribution of regular Markov chains, problems. <b>Queuing theory:</b> Introduction, Concepts and M/G/1 and M/M/1 queuing systems, problems.	09
V	<b>Sampling and Statistical Inference:</b> Sampling distributions, Concepts of hypothesis, standard error and confidence interval, Type-1 and Type-2 errors, Level of significance, One tailed and two tailed tests. Z-test: for single mean, for single proportion. Student's t – distribution, Chi-square test for goodness of fit.	08



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**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Understand the concepts of Curve Fitting, Correlation, Regression, probability distribution and Markov chain.
<b>CO2</b>	Formulate and solve mathematical problems on probability distribution, sampling theory, queuing theory and analysis of variance.
<b>CO3</b>	Analyze the behaviour of Markov chain-based problems in the long run and compute the correlation, regression lines, covariance of random variables using joint probability.
<b>CO4</b>	Apply the concepts of Analysis variance, testing of hypothesis, Markov chain, Probability distributions and queuing theory models in engineering fields.

**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	3	2												
<b>CO2</b>	3	2												
<b>CO3</b>	3	3	1									1		
<b>CO4</b>	3	3	2	2								1		

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Higher Engineering Mathematics	B.S.Grewal	43 <sup>rd</sup> Edition Khanna Publications, 2015.ISBN:9788174091956
2	Introduction to Probability Models	Sheldon M. Ross	Elsevier, 9th edition, 2007

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Probability, Random Variables and Stochastic Process	Athanosios Papoulis & S. Unnikrishna Pillai	Tata McGraw Hill, 4th edition, 2002.
2	Higher Engineering Mathematics	B.V.Ramana	1st Edition, TataMcGraw-Hill,2006. ISBN:9780070634190



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<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>3</b>
<b>Subject: Data Structures and its Applications</b>				
<b>Subject Code:</b>	<b>22AM302</b>		<b>L – T – P - C:</b>	<b>3–0–0–3</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	To provide the knowledge of basic data structures and their implementations.
2	Define and Analyse the concepts of Linear & Non-Linear Data Structures.
3	To understand importance of data structures in context of writing efficient programs.
4	To develop skills to apply appropriate data structures in solving real world problems.

<b>Unit</b>	<b>Description</b>	<b>Hrs</b>
I	<b>Pointers and Structures revisited, Stacks and its applications:</b> Pointers: Pointer constants, Pointer values, Pointer variables, Declaration of pointer variable, Accessing data through pointers, Operations performed on pointers. Memory allocation functions. Structures: Definition and declaration, Types of structures. Stacks: Definition and examples, Representing stacks in C. Example: Infix, Postfix and Prefix, Basic definitions and examples, Evaluating a postfix expression with program, Converting an expression from infix to postfix with program. Recursion: binary search and towers of Hanoi.	<b>08</b>
II	<b>Queue, Circular queue and Priority queue:</b> Queues: The Queue and its Sequential Representation, The queue as an abstract data type, C implementation of Queue, Insert operation, Circular Queue, and The priority queue – Array implementation of priority queue.	<b>08</b>
III	<b>Singly Linked List, Circular Singly Linked List:</b> Linked lists: Inserting and removing nodes from a list, Linked implementation of Stack, Linked implementation of queue, Header nodes, Array implementation of lists, Limitations of array implementation. Circular lists: Circular lists, Primitive operations on circular list.	<b>08</b>
IV	<b>Doubly linked list, Circular Doubly linked list:</b> Doubly linked lists: Inserting and removing nodes from a double linked list. Primitive operations on circular doubly linked list.	<b>08</b>
V	<b>Trees:</b> Basic tree concepts: Terminology, User representation, Binary trees: Properties, Binary tree traversals, Expression trees, Huffman code. General trees: Insertion into general trees, General tree deletions, Changing general tree to binary tree.	<b>08</b>





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**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Interpret the basic concepts of data structures and their operations.
<b>CO2</b>	Explicate the working principle of linear and non-linear data structures.
<b>CO3</b>	Evolve a code snippet for the implementation of data structure for an application development.
<b>CO4</b>	Distinguish and Involve concepts of linear and non-linear data structures to solve a problem.

**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	2	1												
<b>CO2</b>	2	3	2	3										
<b>CO3</b>		2	3	2										
<b>CO4</b>		2	3	2		2					1			

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Data Structures: A Pseudocode Approach with C	Richard F. Gilberg and Behrouz A. Forouzan	Second Edition, Cengage publication, 2007, ISBN- 13: 9788131503140
2	Data Structure using C	Aaron M. Tenenbaum, YedidyahLangsam and Moshe	Data Structure using C

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Data Structures and Program Design in C	Robert Kruse, C L Tondo, Bruce Leung, ShashiMogalla	PHI, 2 <sup>nd</sup> Edition, 2015, ISBN- 13: 978- 0132883665.
2	Data Structures	Seymour Lipschutz	McGraw Hill publications, 2018, ISBN-13:978-0-070198-4



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<b>Department: Artificial Intelligence and Machine Learning</b>	<b>Semester:</b>	<b>3</b>
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<b>Subject: Operating System</b>				
<b>Subject Code:</b>	<b>22AM303</b>		<b>L – T – P - C:</b>	<b>3 – 0 – 2 – 4</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	To learn the classes of operating system, design architecture and system calls.
2	To understand the concepts of process synchronization and scheduling through various algorithms.
3	To gain knowledge on system concepts that includes Mutual exclusion algorithms and deadlock detection algorithms.
4	To learn the mechanisms involved in resource management in an OS.

<b>Unit</b>	<b>Description</b>	<b>Hrs</b>
I	<b>Introduction to Operating Systems and System Structures:</b> What operating systems do? Computer System architecture <b>System Structures :</b> Operating System Services, System calls; Types of system calls; Operating System structure.	<b>08</b>
II	<b>Process Management:</b> Process concept: Overview; Process scheduling; Operations on processes; Inter process communication. <b>Multithreaded Programming:</b> Overview: Motivation, Benefits; Multithreading models; <b>CPU Scheduling:</b> Basic concepts; Scheduling criteria; Scheduling algorithms: First Come, First Served Scheduling, Shortest-Job First Scheduling, Priority Scheduling, Round Robin Scheduling.	<b>08</b>
III	<b>Process Synchronization:</b> Background; The Critical section problem; Peterson's solution; Mutex Locks; Semaphores; Classical problems of synchronization. <b>Deadlocks:</b> System model; Deadlock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection; Recovery from deadlock.	<b>08</b>
IV	<b>Memory Management:</b> Memory Management Strategies: Background; Swapping Contiguous memory allocation; Paging; Structure of page table; Segmentation. <b>Virtual Memory Management:</b> Background; Demand paging; Copy- on write; Page replacement; Allocation of frames; Thrashing.	<b>08</b>
V	<b>Storage Management:</b> File System: File concept; Access methods; File system mounting. Implementing File Systems: File system structure; File system implementation; Directory implementation; Allocation methods; Free space management. <b>Mass storage structures;</b> Disk structure ; Disk attachment; Disk scheduling; Disk management.	<b>08</b>



## LAB CONTENT

Sl. No	Experiment Description
1	<b>a.</b> Write a program using fork () system call that creates a child process. The child process prints its own pid, id of its parent, does directory listing (using exec () system call) and exits. The parent process has to invoke wait () system call to wait for child process to complete and prints its own pid and id of its child process and then exists. <b>b.</b> Write a program to demonstrate the basic Pthreads API for constructing a multithreaded program that calculates the summation of a non-negative integer in a separate thread.
2	Develop two programs (server and client) that illustrate the passing of a string via shared memory between the processes running simultaneously. The server program creates the shared memory portion and string. The client program attaches itself to the created shared memory portion and uses the string.
3	Design, develop and execute a program to simulate the working of Shortest Job First scheduling algorithm. Compute and print the average waiting time and average turnaround time. Draw the Gantt chart, calculate the average waiting time and average turnaround time manually and compare the results.
4	Design, develop and execute a program to simulate the working of Round Robin Scheduling algorithm with different Quantum sizes. Compute and print the average waiting time and average turnaround time. Draw the Gantt chart, calculate the average waiting time and average turnaround time manually and compare the results.
5	Implement the Producer-Consumer problem with bounded buffer using semaphores.
6	Design, develop and run a program to implement the Banker's Algorithm. Demonstrate its working with different data values.
7	Implement Best fit Memory management scheme.
8	Implement LRU Page Replacement Algorithm.
9	Implement Disk Scheduling Algorithms like: FCFS, SSTF, and SCAN.
10	Implement file allocation on free disk space in a contiguous manner.

## Course Outcomes:

Course outcome	Descriptions
<b>CO1</b>	Explore the fundamental concepts of various operating system services.
<b>CO2</b>	Describe various process management techniques to solve problems in multi-process environment.
<b>CO3</b>	Select and apply suitable techniques for efficient management of system resources
<b>CO4</b>	Analyze the performance of various resource management technique



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**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	3	3	3						2		2		
CO2	3	3	2	3								2		
CO3	3	3	3	3								2		
CO4	2	2	2	2								2		

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Operating System Principles	Abraham Silberschatz, Peter Baer Galvin, Greg Gagne	9 <sup>th</sup> edition, Wiley-India, 2016. ISBN: 978-1-118—06333-0

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Operating systems	D.M Dhamdhare	3 <sup>rd</sup> Edition, Tata McGraw Hill, 2017 ISBN:9781259005589
2	An Introduction to Operating Systems: Concepts and Practice	P.C.P. Bhatt	4 <sup>th</sup> Edition, PHI (EEE), 2013. ISBN: 9788120348363





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<b>Department: Artificial Intelligence and Machine Learning</b>	<b>Semester:</b>	<b>3</b>
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<b>Subject: Introduction to Machine Learning</b>				
<b>Subject Code:</b>	<b>22AM304</b>		<b>L – T – P – C:</b>	<b>3 – 0 – 2 – 4</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	To Explain Machine Learning and its applications.
2	To Describe a variety of learning paradigms, algorithm's theoretical results, and applications.
3	To study the basics of supervised and unsupervised learning.
4	To Illustrate ML algorithm and their use in appropriate applications.

<b>Unit</b>	<b>Description</b>	<b>Hrs</b>
I	<b>Introduction to Machine Learning</b> : What Is Machine Learning, What Problems Will Machine Learning Be Solving, Types of Machine Learning Algorithms, <b>Extending Python Using NumPy</b> : What Is NumPy? Creating NumPy Arrays , Array Indexing, <b>Manipulating Tabular Data Using Pandas</b> : What Is Pandas? Pandas Series, Pandas DataFrame, Creating a DataFrame ,Specifying the Index in a DataFrame, <b>Data Visualization Using matplotlib</b> : What Is matplotlib? Plotting Charts, Getting Started with Scikit-learn for Machine Learning: Introduction to Scikit-learn Getting Datasets.	<b>08</b>
II	<b>Supervised Learning—Linear Regression</b> : Types of Linear Regression, Linear Regression ,Using the Boston Dataset , Data Cleansing ,Feature Selection , Multiple Regression , Training the Model , Getting the Intercept and Coefficients , Plotting the 3D Hyperplane , Polynomial Regression , Formula for Polynomial Regression , Polynomial Regression in Scikit-learn , Understanding Bias and Variance.	<b>08</b>
III	<b>Supervised Learning—Classification Using K-Nearest Neighbors (KNN)</b> : What Is K-Nearest Neighbors, Implementing KNN in Python , Plotting the Points , Calculating the Distance Between the Points , Implementing KNN , Making Predictions , Visualizing Different Values of K , Using Scikit-Learn's K Neighbors Classifier Class for KNN, Exploring Different Values of K , Cross-Validation , Parameter-Tuning K , Finding the Optimal K.	<b>08</b>
IV	<b>Unsupervised Learning—Clustering Using K-Means</b> : What Is Unsupervised Learning, Unsupervised Learning Using K-Means, How Clustering in K-Means Works ,Implementing K-Means in Python, Using K-Means in Scikit-learn , Importing the Data , Cleaning the Data , Plotting the Scatter Plot, Clustering Using K-Means , Finding the Optimal Size Classes.	<b>08</b>
V	<b>Performance Evaluation</b> : Basic Performance Criteria, Precision and Recall, Other Ways to Measure Performance, Learning Curves and Computational Costs, Methodologies of Experimental Evaluation.	<b>08</b>



### LAB CONTENT

Sl. No	Experiment Description
1	Introduction to Advanced Python programming concepts and Jupiter Notebook
2	Implement sample programs using NUMPY.
3	Implement sample programs using PANDAS.
4	Implement sample programs using matplotlib.
5	Implement sample programs with Scikit-learn.
6	Write a Python program to extract social_network_ads.csv file. Apply k-Nearest Neighbor technique to identify the users who purchased the item or not.
7	Consider a dataset that has two variables: salary (dependent variable) and experience (Independent variable). Build a simple Linear-Regression model in Python to do the following: <ul style="list-style-type: none"> <li>Find out if there is any correlation between these two variables.</li> <li>Find the best fit line for the dataset.</li> </ul> Show how the dependent variable is changing by changing the independent variable.
8	Consider a Mall Customers data set which is the data of customers who visit the mall and spend there. In the given dataset, we have Customer Id, Gender, Age, Annual Income (\$), and Spending Score (which is the calculated value of how much a customer has spent in the mall, the more the value, the more he has spent). From this dataset, calculate some patterns using k-Means clustering method.

### Course Outcomes:

Course outcome	Descriptions
<b>CO1</b>	Describe various supervised and unsupervised machine learning algorithms
<b>CO2</b>	Illustrate the working of Machine Learning Algorithms.
<b>CO3</b>	Compare and analyze the performance of classifiers.
<b>CO4</b>	Apply variety of machine learning algorithms on datasets.

### Course Articulation Matrix

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO														
<b>CO1</b>	2	1	2											
<b>CO2</b>	3	2	2	2	2									
<b>CO3</b>		2												
<b>CO4</b>	2	2	3	1	3									



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**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Python Machine Learning	Wei-MengLee	WILEY Publications, 2019, ISBN: 978-1-119-54563-7 ISBN: 978-1-119-54569-9 (ebk)
2	An Introduction to Machine Learning	MiroslavKubat	2 <sup>nd</sup> Edition, Springer, ISBN: 978-3-319-63913-0 ISBN: 978-3-319-63912-3

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Machine Learning	Tom M.Mitchell	India Edition 2013, McGrawHill Education, ISBN: 13: 9780070428072
2	Machine Learning–An Algorithmic Perspective	Stephen Marsland	2 <sup>nd</sup> Edition, Chapman and Hall/CRC, 2014, ISBN-10: 1466583282 ISBN-13: 978-1466583283



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<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>3</b>
<b>Subject: Object Oriented Programming</b>				
<b>Subject Code:</b>	<b>22AM305</b>		<b>L – T – P - C:</b>	<b>3–0–0–3</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	Understand the fundamentals of object-oriented programming in Java, including defining classes, Objects, invoking methods
2	Understand the principles of inheritance, packages and interfaces.
3	Understand generic programming and implement generic classes and methods.
4	Design and develop reliable Object oriented programs.

<b>Unit</b>	<b>Description</b>	<b>Hrs</b>
I	<b>Fundamentals of Object Oriented Programming</b> -Introduction, Object oriented Paradigm, Basic Concepts of OOP, Benefits of OOP and Applications of OOP. Java Environment, Simple Java Program, An Application with Two Classes, Java Program Structure, Implementing a Java Program, Java Virtual Machine, Command Line Arguments.	<b>08</b>
II	<b>Classes, Objects and Methods;</b> Inheritance Classes, Objects and Methods-Introduction, Defining a Class, Fields Declaration, Methods Declaration, Creating Objects, Accessing Class Members, Constructors, Methods Overloading, Static Members. Inheritance: Extending a Class, Overriding Methods, Final Variables and Methods, Final Classes, Finalize Methods, Abstract Methods and Classes, Visibility Control.	<b>08</b>
III	<b>Packages and Interfaces</b> Packages: Defining a Package, Finding Packages and CLASSPATH, A Short Package Example, Access protection: An Access Example, Importing Packages. Interfaces: Defining an Interface, Implementing Interfaces, Nested Interfaces, Applying Interfaces, Variables in Interfaces, Default Interface Methods: A More Practical Example, Multiple Inheritance Issues, and Use Static Methods in an Interface.	<b>08</b>
IV	<b>Exception Handling and Generics</b> Exception Handling Fundamentals, Exception Types, Uncaught Exceptions, Using try and catch: Displaying a Description of an Exception, Multiple Catch Clauses, throw, throws, finally. What Are Generics? A Simple Generics Example, The General Form of a Generic Class, Creating a Generic Method, Generic Constructors, Some Generic Restrictions.	<b>08</b>
V	<b>Programming with I/O</b> I/O Basics, Streams, Byte Streams and Character Streams, The Predefined Streams, Reading Console Read the values, Reading Characters, Reading Strings, Writing Console Output, The PrintWriter Class, Reading and Writing Files, Automatically Closing a File.	<b>08</b>





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**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Discuss the Object Oriented Programming concepts and apply the same to design programs.
<b>CO2</b>	Design and implement object oriented solutions involving multiple objects, packages & Interfaces.
<b>CO3</b>	Develop simpler, reliable and reusable programs using exception handling and Generics.
<b>CO4</b>	Illustrate the versatility of I/O Operations in programs.

**Course Articulation Matrix**

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO														
<b>CO1</b>	2	3			1							3		
<b>CO2</b>	2	3			1							3		
<b>CO3</b>	2	3			1							3		
<b>CO4</b>	2				1							3		

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Programming with Java	E Balagurusamy	6th Edition, McGraw Hill, 2019, ISBN: 13-89351343202, ISBN: 10-9351343200
2	Java - The Complete Reference	Herbert Schildt	9th Edition, Tata McGraw Hill, 2014, ISBN: 978-0-07180856-9

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Introduction to JAVA Programming	Y. Daniel Liang	10th Edition, Pearson Education, 2015, ISBN-13: 9780133761313



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<b>Department: Artificial Intelligence and Machine Learning</b>	<b>Semester:</b>	<b>3</b>
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<b>Subject: AM Department Skill Lab-1</b>			
<b>Subject Code:</b>	<b>22AM306</b>	<b>L – T – P - C:</b>	<b>0–0–4–2</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	To develop skills to design and analyze simple linear and nonlinear data structures.
2	To Strengthen the ability to identify and apply suitable data structure for the given real world problem.
3	To gain knowledge in practical applications of data structures.

**LAB CONTENT**

<b>Sl. No</b>	<b>Experiment Description</b>
1	Write a C program to construct a stack of integers and to perform the following operations on it: a. Push                      b. Pop                      c. Display . The program should print appropriate messages for stack overflow and stack underflow.
2	Write a recursive C programs for the following: a. Searching an element on a given list of integers using the binary search method. b. Solving the Towers of Hanoi problem
3	Write a C Program to convert and print a given valid parenthesized infix expression consists of single character operands and the binary operators + (plus), - (minus), * (multiply) , /(divide) to suffix / postfix expression.
4	Write a C program to evaluate a valid suffix / postfix expression using stack. The suffix / postfix expression is read as a non-negative single digit operands and binary operators + (plus), - (minus), * (multiply) , /(divide)
5	Write a C program to simulate the working of a Queue of integers using an array. provide the following operations: a. Insert    b. Delete    c. Display The program should print appropriate messages for Queue full and Queue empty.
6	Write a C program to simulate the working of a Circular Queue of integers using an array. Provide the following operations: a. Insert    b. Delete    c. Display The program should print appropriate messages for Circular Queue full and Circular Queue empty.
7	Write a C program to simulate the working of a Priority Queue of integers using an array. Provide the following operations: a. Insert                      b. Delete                      c. Display
8	Write a C program using dynamic variables and pointers, to construct a Singly Linked List consisting of the following information in each node: student ID (integer), student name (string) and semester (integer). The operations to be supported are: a. The insertion operation: i. At the front of a list



	<p>ii. At the back of the list</p> <p>iii. At any position in the list</p> <p>b. Deleting a node based on student id.</p> <p>c. Searching a node based on student id and update the information content.</p> <p>d. Displaying all the nodes in the list.</p> <p>(Note: Only either (a, b and d) or (a, c and d) may be asked in the examination).</p>
9	<p>Write a C program using dynamic variables and pointers, to construct a Doubly Linked List consisting of the following information in each node: student ID (integer), student name (string) and semester (integer). The operations to be supported are:</p> <p>a. Create a doubly linked list by adding each node at the front.</p> <p>b. Insert a new node to the left of the node whose key value is read as an input</p> <p>c. Delete the node of a given data, if it is found, otherwise display appropriate message.</p> <p>d. Display the contents of the list.</p> <p>(Note: Only either (a, b and d) or (a, c and d) may be asked in the examination).</p>
10	<p>Write a C Program to</p> <p>a. Construct a binary search tree of integers.</p> <p>b. Traverse the tree using inorder, preorder and postorder methods.</p> <p>c. Display the elements in the tree.</p>

#### Case Studies:

1. **Cashflow Manager** - allows users to have track of their day-to-day cash inflow and outflow. This application has to support user getting a clear idea of their income and expenses. The application has to make users aware of needless expenses and helps to understand money management.
2. **Mini Voting System** - allows groups to securely conduct votes and elections. A high-quality online voting system should balance ballot security, convenience, and the overall requirements of an organization's voting event.
3. **Bank Management System** - users can perform banking activities like in a real bank. This particular file should contain all the details of requirement collection from the user end.
4. **Automated Teller Machine (ATM)** - enables bank customers to access their accounts without visiting the bank. When a user requires to withdrawing cash, they have to enter their PIN number (personal identification number) and the amount to be withdrawn should be displayed in the form of 100s, 500s, and 1000s. Once their withdrawal was successful, the amount should be debited from their account.

#### Course Outcomes:

Course outcome	Descriptions
CO1	Elicit the Working principles of data structures.
CO2	Identify and Apply appropriate data structure for efficient data storage and retrieval.
CO3	Illustrate the role of data structures in improving the efficiency of a code snippet.



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**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1	2		1	2									
CO2		2	3	1										
CO3		3	3	2										





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<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>3</b>
<b>Subject: Universal Human Values</b>				
<b>Subject Code:</b>	<b>22HV307</b>		<b>L – T – P – C:</b>	<b>2-0-0-1</b>

Sl. No	Course Objectives
1	This introductory course input is intended: To help the students appreciate the essential complementarity between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings
2	To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such a holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
3	To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behavior and mutually enriching interaction with Nature.
4	This course is intended to provide a much needed orientation input in value education to the young enquiring minds.

Unit	Description	Hrs
I	<b>Introduction to Value Education:</b> 1. Understanding Value education-Need, Guidelines, content, Role of education-Sanskar 2. Process for Value Education- Self-exploration, the Dialogue Within. 3. Continuous Happiness and Prosperity – the Basic Human Aspirations 4. Right Understanding, Relationship and Physical Facility 5. Exploring the Meaning of Happiness and Prosperity. 6. Method to Fulfill the Basic Human Aspirations	06
II	<b>Harmony in the Human Being:</b> 7. Understanding the Human being (As the Co-existence of the Self and Body) 8. <b>Distinguishing</b> between the Needs of the Self and the Body 9. The Body as an Instrument of the Self-The response of the self and the body 10: Understanding Harmony in the Self-State of imagination 11: Understanding Harmony of the Self with the Body 12: Programme to ensure self-regulation and Health-Nurturing the body	06
III	<b>Understanding Harmony in the Family and Society</b> 13: Harmony in the Family – the Basic Unit of Human Interaction 14: Values in Human-to-Human Relationship 15: 'Trust' – the Foundational Value in Relationship 16: 'Respect' – as the Right Evaluation 17: Other Naturally Acceptable Feelings in Relationship-Affection, Care, Guidance, Reverence, Glory, Gratitude and Love	06



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	18: Vision for the Universal Human Order-from family to world family	
IV	<b>Understanding Harmony in the Nature/Existence:</b> 19: Understanding Harmony in the Nature 20: Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature 21: Realizing Existence as Co-existence at All Levels 22: The Holistic Perception of Harmony in Existence	<b>04</b>
V	<b>Implications of the Holistic Understanding – a Look at Professional Ethics</b> 23: Natural Acceptance of Human Values 24: Definitiveness of (Ethical) Human Conduct 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order 26: Competence in Professional Ethics 27: Holistic Technologies, Production Systems and Management Models Typical Case Studies 28: Strategies for Transition towards Value-based Life and Profession	<b>06</b>

**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	By the end of the course, students are expected to become more aware of themselves, and their surroundings (family, society, nature); they would become more responsible in life, and in handling problems with sustainable solutions, while keeping human relationships and human nature in mind.
<b>CO2</b>	They would have better critical ability, also become sensitive to their commitment towards what they have understood (human values, human relationship and human society).
<b>CO3</b>	It is hoped that they would be able to apply what they have learnt to their own self in different day-to-day settings in real life, at least a beginning would be made in this direction.
<b>CO4</b>	This is only an introductory foundational input. It would be desirable to follow it up by a) Faculty-student or mentor-mentee programs throughout their time with the institution. b) Higher level courses on human values in every aspect of living.



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**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1				1		3	3	3	2	3				
CO2				2		3	3	3	2	3				
CO3				2		3	3	3	2	3				
CO4				2		3	3	3	2	3				

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	A Foundation Course in Human Values and Professional Ethics,	R R Gaur, R Sangal G P Bagaria	Excel Books, New Delhi, 2010
2	The Teacher's Manual Teachers' Manual for A Foundation Course in Human Values and, Professional Ethics,	R R Gaur, R Asthana, G P Bagaria	2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	JeevanVidya: EkParichaya,.	A Nagaraj	JeevanVidyaPrakashan, Amarkantak, 1999.
2	Human Values,	A.N. Tripathi	New Age Intl. Publishers, New Delhi, 2004
3	The Story of Stuff (Book). . i) Small is Beautiful ii) Slow is Beautiful	E. F Schumacher Cecile Andrews	
4	The Story of My Experiments with Truth	Mohandas Karamchand Gandhi	



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<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>3</b>
<b>Subject: Environmental Studies</b>				
<b>Subject Code:</b>	<b>22ES308</b>		<b>L – T – P - C:</b>	<b>2-0-0-1</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	To identify the major challenges in environmental issues and evaluate possible solutions.
2	Develop analytical skills, critical thinking and demonstrate socio-economic skills for sustainable development.
3	To gain knowledge on different types of pollution in the environment.
4	To analyze an overall impact of specific issues and develop environmental management plan environment.

<b>Unit</b>	<b>Description</b>	<b>Hrs</b>
I	Introduction: Environment - Components of Environment Ecosystem: Types of Ecosystem, Balanced ecosystem. Human Activities – Food, Shelter, And Economic & Social Security, Effects of human activities on environment- Agriculture, Housing, Industry, Mining & Transportation. Environmental Impact Assessment (EIA), Sustainable Development.	<b>06</b>
II	Natural Resources-Introduction, types of resources, Water resources – Availability & Quality aspects, Water borne diseases & water induced diseases, Fluoride problem in drinking water. Mineral resources, Forest Wealth. Material Cycles – Carbon Cycle, Nitrogen Cycle & Sulphur Cycle.	<b>06</b>
III	Energy – Different types of energy, Conventional sources & Non-conventional sources of energy Solar energy, Hydro electric energy, Wind Energy, Nuclear energy, Biomass & Biogas Fossil Fuels, Hydrogen as an alternative energy.	<b>04</b>
IV	Environmental Pollution – Air Pollution & Automobile Pollution Water Pollution, Noise pollution, Land Pollution, Public Health Aspects. Global Environmental Issues: Population Growth, Urbanization, Land Management, Water & Waste Water Management.	<b>06</b>
V	Definition, Effects – Global Warming, Acid rain & Ozone layer depletion, controlling measures. Solid Waste Management, E - Waste Management & Biomedical Waste Management -Sources, Characteristics & Disposal methods. Environmental Acts & Regulations, Role of government, Legal aspects, Role of Non-governmental Organizations (NGOs) , Environmental Education	<b>06</b>





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**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Understand the principles of ecology and environmental issues that apply to air, land, and water issues on a global scale.
<b>CO2</b>	Develop critical thinking and/or observation skills, and apply them to the analysis of a problem or question related to the environment.
<b>CO3</b>	Demonstrate ecology knowledge of a complex relationship between biotic and abiotic components.
<b>CO4</b>	Apply their ecological knowledge to illustrate and graph a problem and describe the realities that managers face when dealing with complex issues.

**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	2	2	1	1	1	3	3	2	2	2	1	3		
<b>CO2</b>	2	2	1	1	1	3	3	2	2	2	1	1		
<b>CO3</b>	2	2	1	1	1	3	3	2	2	2	1	1		
<b>CO4</b>	2	2	1	1	1	3	3	2	2	2	1	1		

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Environmental Studies	Benny Joseph	Tata McGraw– Hill Publishing Company Limited(2005), Delhi.
2	Environmental Studies	R Rajagopalan	From Crisis to Cure”, Oxford University Press, 2005,

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Environmental Science and Engineering	Aloka Debi	Universities Press (India) Pvt. Ltd. 2012
2	Environmental Studies	R.J.Ranjit Daniels and JagadishKrishnaswamy	Wiley India Private Ltd., New Delhi(2009),
3	Text Book of Environmental and Ecology”,	Dr.Pratiba Sing, Dr.AnoopSingh and Dr.PiyushMalaviya	Acme Learning Pvt. Ltd. New Delhi
4	Environmental Science – working with the Earth	G.Tyler Miller Jr.	EleventhEdition, Thomson Brooks /Cole, 2006



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Academic year 2024-2025



Scheme of Teaching and Examination-2022 (160 Credits Scheme, NEP)

Outcome-Based Education (OBE) and Choice Based Credit System (CBCS)

(Effective from the academic year 2022-23)

## IV Semester B.E

Academic year: 2024-25

Sl No	Course Code		Course Title	Teaching Dept.	L	T	P	Credits	CIE Marks	SEE Marks	Total Marks	Exam Hours
1	BS	22SS401	Combinatorics and Advanced Linear Algebra	MA	3	-	-	3	50	50	100	3
2	PC	22AM402	Web Technologies	AM	3	-	-	3	50	50	100	3
3	PC	22AM403	Design and Analysis of Algorithms	AM	3	-	2	4	50	50	100	3
4	PC	22AM404	Embedded Systems and IOT	AM	3	-	2	4	50	50	100	3
5	PC	22AM405	Software Engineering	AM	3	-	-	3	50	50	100	3
6	PC	22AM406	AM Department Skill Lab-2	AM	-	-	4	2	50	50	100	3
7	HS	22SK407	Skill Development-I	HS	2	-	-	1	50	-	50	-
8	HS	22CI408	Constitution of India	HS	2	-	-	1	50	-	50	-
L: Lecture, T-Tutorial, P-Practical/Drawing, CIE: Continuous Internal Evaluation, SEE: Semester End Examination				<b>Total</b>	<b>19</b>	<b>-</b>	<b>8</b>	<b>21</b>	<b>400</b>	<b>300</b>	<b>700</b>	<b>-</b>
Credits Distribution: Basic Science (BS)=08+08+3+3 = 22, Engineering Science (ES) = 10+11 = 21, Humanities & Social Sciences (HS)=1+2+2 = 5, Program Core (PC) = 02+16+16 = 34, Total Credits = 20+20+21+21 = 82. Total 60 AICTE Activity points need to earn by each regular student and Total 35 AICTE Activity points need to earn by each Lateral entry student at the end of 2nd Year BE.												



<b>Department: Artificial Intelligence and Machine Learning</b>	<b>Semester:</b>	<b>4</b>
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<b>Subject: Combinatorics and Advanced Linear Algebra</b>				
<b>Subject Code:</b>	<b>22SS401</b>		<b>L – T – P - C:</b>	<b>3–0–0–3</b>

<b>Sl. No</b>	<b>Course Objectives</b>
1	To introduce the concept of generating function, exponential generating functions.
2	Describe the concepts of Derangements, Rook polynomials.
3	To solve simultaneous algebraic equations using methods of matrix algebra.
4	To introduce concepts of inner products to matrix decomposition.

<b>Unit</b>	<b>Description</b>	<b>Hrs</b>
I	<b>The principle of Inclusion and Exclusion:</b> The principle of Inclusion and Exclusion, Generalizations of Principle. Derangements, Rook Polynomials, Arrangements with forbidden positions.	<b>08</b>
II	<b>Generating functions:</b> Ordinary Generating functions, Definition and problems. Computational Techniques, Partition of Integers, Exponential generating function, problems.	<b>07</b>
III	<b>Vector spaces:</b> Solution of system of equations by LU decomposition method. Vector space, Subspaces, Linear Combinations, Linear Spans, row space and column space of a Matrix, Linear Dependence and Independence (all statements only). <b>Basis and Dimensions:</b> Basis and Dimensions of Vector space and problems.	<b>09</b>
IV	<b>Linear transformation:</b> Introduction, Linear Mappings, Kernel and Image of a linear transformations, Matrix representation of linear transformations, Range space, Null space, Nullity, Rank-Nullity Theorem, Singular and Nonsingular linear transformations (all statements only), Problems.	<b>08</b>
V	<b>Inner Product spaces:</b> Inner product, norms of a vector, angle between vectors. Orthogonal vectors, orthogonal and orthonormal basis, projections of a vector. Gram-Schmidt orthogonalization process, QR-factorization (all statements only), problems. Diagonalization of a matrix (symmetric matrices) and singular value decomposition, Problems.	<b>08</b>

### Course Outcomes:

<b>Course outcome</b>	<b>Descriptions</b>
<b>CO1</b>	Understand the concept Principle of inclusion-exclusion, Rook polynomial, generating function, vector space, linear transformations and Inner product spaces.
<b>CO2</b>	Apply the techniques of QR and singular value decomposition for data compression, LU factorization in solving linear system of equations.



<b>CO3</b>	Apply the knowledge of Rook polynomial, linear algebra to model and solve that appears in engineering sciences.
<b>CO4</b>	Apply the idea of generating functions, Linear transformations, Arrangement with forbidden positions and inner product spaces in Engineering field.

### Course Articulation Matrix

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PS01	PS02
<b>CO1</b>	3	2												
<b>CO2</b>	3	2	1	1										
<b>CO3</b>	3	3	1	1								1		
<b>CO4</b>	3	2	2											

### Text Books:

SI No	Text Book title	Author	Volume and Year of Edition
1	Discrete and Combinatorial Mathematics	Ralph P. Grimaldi	5th Edition, 2006, Pearson Education, ISBN-13: 978-81-7758-424-0.
2	Linear Algebra and its Applications	David C. Lay,	3rd Edition, 2002, Pearson Education India, ISBN-13: 978-81-7758-333-5.

### Reference Books:

SI No	Text Book title	Author	Volume and Year of Edition
1	Linear Algebra and its Applications	Gilbert Strang	4 <sup>th</sup> Edition, 2006, Cengage Learning India Edition, ISBN: 81-315-0172-8.
2	Introductory Combinatorics	Richard A. Brualdi	5 <sup>th</sup> Edition, 2014, Pearson Prentice Hall, ISBN:978-0136020400



<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>4</b>
<b>Subject: Web Technologies</b>				
<b>Subject Code:</b>	<b>22AM402</b>		<b>L – T – P - C:</b>	<b>3-0-0-3</b>

Sl. No	Course Objectives
1	To introduce the fundamentals of the Internet, and the principles of web design.
2	To construct basic websites using HTML and Cascading Style Sheets.
3	To build dynamic web pages with validation using Java Script, JQuery objects and by applying different event handling mechanisms.
4	To develop modern interactive web applications using JAVA

Unit	Description	Hrs
I	<b>How web works:</b> Definitions and history, The client server model,(till 1.3.5)where is the internet?, Domain Name system, Uniform Resource locators, <b>Introduction to HTML:</b> what is HTML? and where did it come from, HTML syntax, Semantic Markup, structure of HTML documents, Quick tour of HTML elements, HTML5 Semantic structure elements. <b>HTML Tables and forms:</b> Introducing Tables, styling Tables, Introducing forms, form control elements, Table and form accessibility, Microformats.	<b>08</b>
II	<b>Introduction to CSS:</b> What is CSS?, CSS syntax, Location of styles, Selectors, The cascade: how styles interact, The Box model, CSS text styling. <b>JavaScript: Client side scripting:</b> What is JavaScript and what can it do, JavaScript design Principles. Where does JavaScript go, syntax, JavaScript objects, The Document Object model (DOM), JavaScript events, Forms, jquery foundations (15.2).	<b>08</b>
III	<b>Web Frameworks: Introducing Bootstrap 4:</b> Aadvantages, Implementing frame work files, Inserting the JavaScript files, starter template, Normalizing and Rebooting, Taking the starter template further, Using a static site generator, Converting the base template to a generator, Setting up the layout, <b>Working with layouts:</b> layouts, containers, creating a three column layout, <b>Working with content:</b> Reboot defaults and basics, how to style images, coding tables, <b>Playing with components:</b> Buttons, outlines, checkbox, radio	<b>08</b>
IV	<b>JDBC:</b> The Concept of JDBC; JDBC Driver Types; JDBC Packages; A Brief Overview of the JDBC process; Database Connection; Associating the JDBC /ODBC Bridge with the Database; Statement Objects; ResultSet; Transaction Processing; Metadata, Data types; Exceptions.	<b>08</b>
V	<b>Servlet:</b> Background; The Life Cycle of a Servlet; Servlet Development Options, Using Tomcat; A simple Servlet; The Servlet API; The javax.servlet Package; Reading Servlet Parameter; The javax.servlet.http package; Handling HTTP Requests and Responses, Using Cookies, Session Tracking.	<b>08</b>





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**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Explain the fundamentals of web Technologies.
<b>CO2</b>	Design and validate webpages using style sheets or frameworks.
<b>CO3</b>	Apply the JDBC APIs for accessing databases.
<b>CO4</b>	Illustrate the use of servlet APIs and JSP scriplets
<b>CO5</b>	Design the single page websites.

**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	1	1												
<b>CO2</b>	3	2			3									
<b>CO3</b>	2	1	1	2	3									
<b>CO4</b>	2	1	1		1									
<b>CO5</b>	2				2									

**Text Books:**

Sl No	Text Book title	Author	Volume and Year of Edition
1	Fundamentals of Web Development	Randy Connollyy, Ricardo Hoar	2nd edition, Pearson, 2017, ISBN 13: 978-0-13-340715-0
2	Learning Bootstrap 4	Matt Lambert	2nd edition, PACKT Publishing(open source), 2016 ISBN 978-1-78588-100-8
3	Java - The Complete Reference	Herbert Schildt	9th Edition, Tata McGraw Hill, 2014 ISBN: 978-1-25-900659-3
4	J2EE - The Complete Reference	Jim Keogh	Enterprise Edition, Tata McGraw Hill, ISBN-13:978-0-07-052912-0 ISBN-10: 0-07-052912-4



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**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Programming the World Wide Web	Robert. W. Sebesta	8th edition, Pearson, 2015, ISBN-13: 978-0-13-377598-3
2	Introduction to Java Programming	Y Daniel Liang	10th edition, PHI ISBN-13: 978-0133761313 ISBN-10: 0133761312
3	The Java® Language Specification	James GoslingBill Joy Guy SteeleGiladBracha Alex Buckley	Java SE 7 Edition ISBN-13: 978-0133260229 ISBN-10: 0133260224



<b>Department: Artificial Intelligence and Machine Learning</b>	<b>Semester:</b>	<b>4</b>
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<b>Subject: Design and Analysis of Algorithms</b>				
<b>Subject Code:</b>	<b>22AM403</b>		<b>L – T – P – C:</b>	<b>3 – 0 – 2 – 4</b>

Sl. No	Course Objectives
1	Learn the concepts of recursive and non-recursive algorithms.
2	Know different Algorithm Design Techniques for effective problem solving.
3	Analyze the algorithm with respect to space and time complexity.
4	Understand basic efficiency classes and asymptotic notations to express the complexity.

Unit	Description	Hrs
I	<b>Introduction, Fundamentals of the Analysis of Algorithm Efficiency:</b> What is an Algorithm?, Fundamentals of algorithmic problem solving, Asymptotic Notations and Basic efficiency classes, Mathematical analysis of Non-Recursive and recursive Algorithms with Examples. <b>Brute Force:</b> Selection Sort, String Matching, Exhaustive Search.	<b>08</b>
II	<b>Divide and Conquer:</b> Merge Sort, Quick Sort, Finding the minimum and maximum element in an array. <b>Decrease and Conquer:</b> Insertion Sort, DFS, BFS and Topological Sorting.	<b>08</b>
III	<b>Transform and Conquer:</b> Balanced Search Trees: AVL Tree and 2-3 Tree, Heaps and Heap Sort. <b>Space and Time Tradeoffs:</b> Input Enhancement in String Matching: Horspool's algorithm,	<b>08</b>
IV	<b>Dynamic Programming:</b> Floyd's Algorithms, Knapsack Problem and Memory Functions. <b>Greedy Technique:</b> Prim's algorithm, Kruskal's algorithm, Dijkstra's algorithm.	<b>08</b>
V	<b>Back tracking:</b> n-Queen's Problem, Subset-Sum Problem. <b>Branch and Bound:</b> Assignment Problem and Traveling Salesman Problem.	<b>08</b>

#### LAB CONTENT

Sl. No	Experiment Description
1	Sort a given set of elements using Merge sort.
2	Sort a given set of elements using Quick Sort.
3	Finding the Maximum and Minimum element in an array of 'n' integers.
4	Print the vertices of the directed acyclic graph in topological order.
5	Create a heap tree for a given list of N elements. And sort the elements using Heap Sort technique.
6	Implement Horspool algorithm for String Matching.
7	Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.
8	From a given vertex in a weighted connected graph, find the shortest paths to other vertices using Dijkstra's algorithm.
9	Find all pair shortest path using Floyd's Algorithm.
10	Find a subset of a given set S of N positive integers whose sum is equal to a given positive integer D.



**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Understand the basic concepts of design and analysis of algorithms.
<b>CO2</b>	Demonstrate various techniques for designing and developing algorithms.
<b>CO3</b>	Design an algorithm using various design techniques and analyze its complexity to rank order of growth.
<b>CO4</b>	Solve the given problem instance using appropriate algorithm design technique.

**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	3	3	2											
<b>CO2</b>	1	3	3	2										
<b>CO3</b>		2	2	2								1		
<b>CO4</b>	2	3	3	2										

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Introduction to the Design & Analysis of Algorithms	AnanyLevitin	3 <sup>rd</sup> Edition, Pearson Education, 2012 ISBN-13: 978-0-13-231681-1

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Introduction to Algorithms	Cormen T.H, Leiserson C.E. & Rivest R.L	3 <sup>rd</sup> Edition, PHI, 2009, ISBN-13: 9780262033848
2	Computer Algorithms/C++	Ellis Horowitz, SatrajSahni and Rajasekaran	2 <sup>nd</sup> Edition, Universities Press, 2014, ISBN-13: 978-8173716119



<b>Department: Artificial Intelligence and Machine Learning</b>	<b>Semester:</b>	<b>4</b>
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<b>Subject: Embedded Systems and IoT</b>			
<b>Subject Code:</b>	<b>22AM404</b>	<b>L – T – P - C:</b>	<b>3 – 0 – 2 – 4</b>

Sl. No	Course Objectives
1	Understand the operating principles of digital circuits and Sensors.
2	Equip with the skills to Design and Analyze combinational and sequential digital circuits.
3	Learn to Apply the concepts of digital circuits and sensors in real time applications.
4	Acquire the knowledge to Simulate digital circuits using Hardware Descriptive Language (HDL).

Unit	Description	Hrs
I	<b>Introduction to Digital Circuit Simplification Techniques</b> Algebraic Simplification using SOP and POS techniques, Karnaugh's map (4 Variables) and QuineMc-Cluskey methods (Algorithm), Introduction to HDL.	08
II	<b>Combinational logic circuits:</b> Design of Half adder, Full adder, Multiplexers, De-multiplexers, 1 of 16 Decoder: BCD to Decimal Decoders, Seven Segment Decoders, Encoders, Magnitude Comparator, FastAdder (IC74283), ALU (IC74181), HDLImplementation of combinational Circuits.	08
III	<b>Sequential Circuits</b> Introduction to Flip-Flops: RS Flip-Flop Gated Flip-Flops: JK FF, D FF, T FF. Various representations of Flip-Flops, Conversion of Flip-Flops, HDL implementation of Flip-Flops. Register: Types of Registers: Serial In – Serial Out, Serial In– Parallel out, Parallel in Serial Out, Parallel In – Parallel Out, Universal Shift Register and Applications of Shift Registers.	08
IV	<b>Introduction to sensors and Microcontroller</b> Transducers, Classification, Roles of sensors in IOT, Working principles of sensors(IR, Photodiode, LED, LDR, Rain Sensor and Temperature sensor) Role of actuators, types of actuators. Difference-Microprocessors and Microcontroller, Arduino Specifications, Arduino Components. (Projects- Actuators, Obstacle detection, Photo diode and LDR sensor)	08
V	<b>Programming an ArduinoIoT Device</b> Arduino Architecture, Arduino IDE software: A Simple Arduino "Hello World" Program. Working with TFT LCD Display, Arduino Communication Modules: Bluetooth Modules, Wi-Fi Modules, Interfacing Arduino and Blink via USB: LED Blinking. Environmental SensorProjects (Rain Sensor, Air pollution control system, Temperature/Humidity sensor)	08





### LAB CONTENT

Sl. No	Experiment Description
	Introduction to IoT toolkit – Familiarization with Arduino/RaspberryPi/ESP32 and perform necessary SW installations
1	Develop and execute the following using ESP32: Controlling the LED with a push button -turn on/off.
2	To Interface Actuators (Controlling two Actuators)
3	Develop and execute Ultrasonic Sensor using ESP32 and Monitor the Data.
4	Experiment to interface temperature and humidity sensor DHT11 & write a program to print the temperature and humidity readings.
5	Develop and execute the code to control LED based on LDR Values. Switching on the LED when the light level goes below a particular threshold.
6	Develop and execute the following using ESP32: Rain Indicator using a Rain Sensor and a water Source.
7	To interface MQ-135 Sensor Using ESP32 board to measure Carbon Monoxide and Ammonia gas. (IoT based Air pollution control system)
8	Develop the code to Print “Hello World” text on 1.8” TFT Display using ESP32.
9	To interface DHT11 Using an ESP32 board and upload sensor data to the Blynk cloud (DHT11 Sensor data to Blynk cloud).
10	To control the actuator from the cloud(Actuator controlling through the cloud)

### Course Outcomes:

Course outcome	Descriptions
<b>CO1</b>	Explain the basic concepts of digital circuit.
<b>CO2</b>	Design Combinational and Sequential logic circuits with HDL coding.
<b>CO3</b>	Apply concepts of sensors to develop small engineering applications.
<b>CO4</b>	Develop projects using Arduino IOT device.

### Course Articulation Matrix

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PS01	PS02
CO														
<b>CO1</b>	2			1										
<b>CO2</b>	2	2			2									
<b>CO3</b>	2		2			2								
<b>CO4</b>	2	1	2		3	2								



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**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Digital principles and Applications	Donald P Leach, Albert Paul Malvino	8 <sup>th</sup> Edition, McGraw Hill, 2014, ISBN: 9789339203405
2	Arduino and Raspberry Pi Sensor Projects for the Evil Genius	Robert Chin	McGraw-Hill Education, 2018, ISBN: 9781260010893

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Digital principles and Design	Donald D Givone	3 <sup>rd</sup> Edition, 2003, Mc Hill Publications ISBN: 0072525037
2	Arduino Fundamentals and Applications	Prof. Amit Kumar Mishra	BFC Publications, 2021, ISBN: 9789390478590



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<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>4</b>
<b>Subject: Software Engineering</b>				
<b>Subject Code:</b>	<b>22AM405</b>		<b>L – T – P – C:</b>	<b>3–0–0–3</b>

Sl. No	Course Objectives
1	To gain the knowledge of systematic and disciplined approach for software development and identification of customer requirements for the development of SRS document.
2	To understand different software process models, architectural styles, software system design approaches and their appropriate application.
3	Understand the agile manifesto, principles and the context of agile concrete techniques of design and development that agile teams use to apply.
4	To Appreciate the need of project management and software testing methods.

Unit	Description	Hrs
I	Introduction to Software Engineering —Introduction, Professional software development,Softwareengineeringethics. Softwareprocesses-Software processmodels,Processactivities,Copingwithchanges,Process Improvement.	08
II	RequirementsEngineering-Functionalandnon-functionalrequirements, Requirements engineering processes, Requirements elicitation, Requirements specification, Requirements validation, Requirements change.	08
III	SystemModeling—Contextmodels,Interactionmodels,Structuralmodels, Behavioralmodels.Architecturaldesign-Architecturaldesigndecisions, Architecturalviews,Architecturalpatterns,Applicationarchitectures.	08
IV	Software Evolution — Evolution Process, Software Maintenance. Agile Software Development - Agile methods, Agile development techniques, Agile project management.	08
V	SoftwareTesting —Developmenttesting,Test-drivendevelopment,UserTesting.ProjectManagement — RiskManagement,Managing People.	08

**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Able to map client requirements into software specifications by understanding software development life cycle.
<b>CO2</b>	Design and develop software models.
<b>CO3</b>	Able to apply the business values by adopting evolutionary approaches to software development.
<b>CO4</b>	Capable of managing the project and able to assess the software for its robustness.



**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2	1		1	3	3	3		2	1	1		
CO2		3	3				2		1					
CO3		1		3	3				2	1				
CO4											3			

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Software Engineering	Ian Sommerville	10th edition ISBN:978-0-13394303-0, By Ian Sommerville

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Software Engineering –A Practitioners approach	Roger.G. Pressman	7th Edition Tata McGrawhill, 2010, ISBN :978-0-07-337597-7
2	Foundations of Software Testing	Aditya P Mathur	Pearson Education, First Edition, 2011, ISBN-13: 978-8131759080



<b>Department:</b> Artificial Intelligence and Machine Learning	<b>Semester:</b> 4
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<b>Subject:AM Department Skill Lab-2</b>			
<b>Subject Code:</b>	<b>22AM406</b>	<b>L – T – P - C:</b>	<b>0–0–4–2</b>

Sl. No	Course Objectives
1	Understand the fundamentals of Object Oriented Programming concepts in Java.
2	Understand the principles of Packages and Interfaces.
3	Understand I/O programming and multithreading in Java.
4	Create, debug and Implement integrated application.

### LAB CONTENT

Sl. No	Experiment Description
1	Write a Java Program that demonstrates the various data types in Java.
2	Write a Java Program that demonstrates the operators in Java.
3	Write a Java Program that demonstrates the control statements in Java.
4	Write a Java Program that demonstrates the looping statements in Java.
5	Write a Java Program that demonstrates stack operations.
6	Write a Java Program that demonstrates method overloading concept.
7	Write a Java program to find the area and volume of a Room. Use a base class rectangle with a constructor and a method for finding the area. Use its subclass Room with a constructor that gets the value of length and breadth from the base class and has a method to find the volume. Create an object of class Room and obtain the area and volume. <b>Note:</b> read the input from the keyboard using Scanner class.
8	Write a Java Program that demonstrates dynamic method dispatch concept.
9	Write a Java Program to create an abstract class named shape that contains two integers and an empty method named printArea(). Provide three classes named Rectangle, Triangle and Circle subclass that each one of the classes extends the Class Shape. Each one of the classes contains only the method printArea() that prints the area of Shape. <b>Note:</b> read the input from the keyboard using Scanner class.
10	Design a simple Java program to demonstrate different combinations of access control modifiers for <ul style="list-style-type: none"> <li>• Same package subclass</li> <li>• Same package non subclass</li> <li>• Different package subclass</li> <li>• Different package non subclass</li> </ul> <b>Note:</b> Justify the result with the Access Protection table.
11	Write a Java program which has: i)An interface for Stack Operations that defines push() and pop() methods. ii) A class that implements the Stack Interface and creates a dynamic length Stack and does the stack operations that demonstrate the runtime binding.
12	Write a java program to perform simple command line calculator with an exception handler that deals with nonnumeric operands, then write another program without using an exception handler to achieve the same objective.
13	Write a Java program to create a thread using <ul style="list-style-type: none"> <li>i) <b>Runnable</b> interface</li> <li>ii) <b>Thread</b> class.</li> </ul>





14	Write a Java program that correctly implements producer consumer problem using the concept of inter-thread communication.
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**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Describe the fundamentals of Object-Oriented Programming.
<b>CO2</b>	Identify classes, objects, members of a class and relationships among them needed for specific problem.
<b>CO3</b>	Design and implement object oriented solutions involving multiple objects, Packages and interfaces.
<b>CO4</b>	Develop programs by using exception handling and multithreading mechanisms.

**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	1	1		1										
<b>CO2</b>	2	2	1		1									
<b>CO3</b>	3	2	3		3									
<b>CO4</b>	1		1		2									



<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>4</b>
<b>Subject: Skill Development-I (Communication Skills and Professional Ethics)</b>				
<b>Subject Code:</b>	<b>22SK407</b>		<b>L – T – P - C:</b>	<b>2-0-0-1</b>

Sl. No	Course Objectives
1	Improve Communication Skills: Enhance students' ability to express ideas clearly, listen actively, and adapt communication style to different contexts and audiences.
2	Foster Effective Teamwork: Develop students' teamwork skills, including cooperation, active participation, conflict resolution, and leveraging diverse strengths for collaborative success.
3	Enhance Leadership Abilities: Cultivate leadership qualities by helping students develop self-awareness, problem-solving skills, and decision-making abilities
4	Promote Professional Etiquette: Instill a sense of professionalism in students, emphasizing appropriate workplace behavior, business etiquette, and ethical conduct.

Unit	Description	Hrs
I	<b>Communication Skills:</b> Basics, Method, Means, Process and Purpose, Basics of Business Communication, Written & Oral Communication, Listening. Communication with Confidence & Clarity-Interaction with people, the need the <b>uses</b> and the methods, Getting phonetically correct, using politically correct language, Debate & Extempore.	<b>06</b>
II	<b>Assertive Communication</b> -Concept of Assertive communication, Importance and applicability of Assertive communication, Assertive Words, being assertive. <b>Presentation Skills:</b> Discussing the basic concepts of presentation skills, Articulation Skills, IQ & GK, How to make effective presentations, body language & Dress code in presentation, media of presentation.	<b>05</b>
III	<b>Team Work:</b> Team Work and its important elements Clarifying the advantages and challenges of team work Understanding bargains in team building Defining behavior to sync with team work Stages of Team Building Features of successful teams. <b>Body Language &amp; Proxemics:</b> Rapport Building - Gestures, postures, facial expression and body movements in different situations, Importance of Proxemics, Right personal space to maintain with different people.	<b>05</b>
IV	<b>Group discussion, Motivation and Stress Management</b> a. Theory & Evaluation : Understanding why and how is the group discussion conducted. b. Techniques of group discussion c. Discussion on FAQs of group discussion d. Body language during group discussion Self-motivation, group motivation, leadership abilities, Stress clauses and stress busters to handle stress and de-stress; Understanding stress - Concept of sound body and mind, Dealing with anxiety, tension, and relaxation techniques. Individual Counseling & Guidance, Career Orientation. Balancing Personal & Professional Life	<b>06</b>



V	<b>Interview Skills, Professional Practice</b> a. Personal and Group Interviews b. Mock Interviews - Questions asked & how to handle them c. Body language in interview d. Etiquette, Dress code in interview e. Behavioral and technical interviews f. Practice on stress interviews, technical interviews, General HR interviews  <b>Professional Practice:</b> Professional Dress Code, Time Sense, Respecting People & their Space, Relevant Behavior at different Hierarchical Levels. Positive Attitude, Self Analysis and Self-Management. Professional Ethics values to be practiced, standards and codes to be adopted as professional engineers in the society for various projects. Balancing Personal & Professional Life	06

**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Improved Communication Skills: Students will demonstrate enhanced verbal and written communication abilities, effectively expressing ideas, actively listening, and adapting their communication style to different situations.
<b>CO2</b>	Effective Teamwork and Collaboration: Students will exhibit improved teamwork skills, actively contributing to group projects, resolving conflicts constructively, and leveraging the strengths of team members to achieve shared goals.
<b>CO3</b>	Professional Etiquette and Conduct: Students will display professional behavior, adhering to workplace etiquette, demonstrating appropriate appearance, punctuality, and practicing ethical conduct in professional settings.
<b>CO4</b>	Strengthened Aptitude Skills: Students will demonstrate improved aptitude skills, including logical reasoning, analytical thinking, and problem-solving abilities, enabling them to excel in competitive exams, interviews, and real-life problem-solving scenarios.

**Course Articulation Matrix**

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
<b>CO1</b>	1					2		3	3	3				
<b>CO2</b>	1					2		3	3	3				
<b>CO3</b>	1					2		3	3	3				
<b>CO4</b>	1					2		3	3	3				



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**Text Books: NIL**

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Technical Communication Principles and Practices	Meenakshi Raman and Sangeeta Sharma	Oxford Publishers, 2004
2	Tools for Talking When Stakes are High	Kerry Patterson, Joseph Grenny, Ron McMillan, Crucial Conversation	McGraw-Hill Publication, ISBN: 9780071772204



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<b>Department: Artificial Intelligence and Machine Learning</b>			<b>Semester:</b>	<b>4</b>
<b>Subject: Constitution of India</b>				
<b>Subject Code:</b>	<b>22CI408</b>		<b>L – T – P - C:</b>	<b>2-0-0-1</b>

Sl. No	Course Objectives
1	To be familiar with salient features and preamble of the constitution of India. Including fundamental rights of the citizen of India and types of Fundamental rights
2	To understand the relevance of directive principles under part-IV, and the responsibilities of the individuals towards society.
3	To understand the powers and functions of the Legislature, Executive, and judicial bodies.
4	To provide the information of FDs, Electoral Process, emergencies and amending procedures.

Unit	Description	Hrs
I	Introduction, Meaning and definitions. Salient features, Sources, Constituent Assembly, Drafting Committee. Preamble to the constitution of India.	06
II	Fundamental rights under part III – details of exercise of rights, Scopes & Limitations and, important cases	06
III	Relevance of directive principles of state policy under part-IV Fundamental duties and their significance-part-IV A	04
IV	Union Executive- President, Prime minister, Parliament and Supreme Court of India. State Executive – Governors, Chief Ministers, State legislature and High Courts.	06
V	Constitutional Special Provisions for Scheduled Castes and Tribes, Women, Children and backward classes. Emergency provisions under Part XVIII. Electoral process, Amendment procedure, 42 <sup>nd</sup> , 44 <sup>th</sup> , 74 <sup>th</sup> , 76 <sup>th</sup> , and 91 <sup>st</sup> Constitutional amendments.	06

**Course Outcomes:**

Course outcome	Descriptions
<b>CO1</b>	Have general knowledge and legal literacy and thereby to take up competitive examinations.
<b>CO2</b>	Understand the freedom, rights and restrictions including directives, through fundamental duties.
<b>CO3</b>	Understand the importance of the three main organs of the constitution, Viz-the legislature, the executive and the judiciary.
<b>CO4</b>	Understand the power and functions of political institutions established throughout the country.





**Course Articulation Matrix**

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1						2	1	3	3	2				
CO2						2	2	3	3	2				
CO3						2	3	3	2	2				
CO4						2	2	3	3	2				

**Text Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	Introduction to the Constitution of India (student edition)	DurgaDasBasu	EEE, 19 <sup>th</sup> /20 <sup>th</sup> Edn.,2001
2	An Introduction to Constitution of India	MV Pylee	Volume-1 Vikas Publishing, 2002

**Reference Books:**

SI No	Text Book title	Author	Volume and Year of Edition
1	An Introduction to Constitution of India	Brijkishore Sharma	Prentice-Hall of India, Volume-12002
2	Constitution of India and Professional Ethics	V. Rajaram	Second Edition New Age International Publication. 2011